

Object Oriented Programming

Programming Assignment #1

Functions

1) Write a **function** that receives three integers and returns the maximum integer among the three.

Example:

Input:

50

70

30

Output:

70

2) Write a **function** that receives an array of integers and returns the index of the maximum integer among the array.

Sample run (input in green):

Enter array size: 5

Enter array elements:

50

70

30

1

3) Given a string and an int (a key), write **two functions** for encrypting and decrypting the given string using the given key.

The encryption is done by adding the key to ASCII of each character of the string, and the decryption is done by subtracting the key from ASCII of each character.

For example if the input string is "abcz" and the key is 1 the encryption function should return "bcda".

Note that you have to keep the characters in the string readable (between a - z) after encrypting or decrypting, so you should encrypt or decrypt in a cyclic way. Consider these examples:

- Encrypt character 'z' with key 1, should be 'a'
- Encrypt character 'z' with key 3, should be 'c'
- Decrypt character 'b' with key 3, should be 'y'

Example: (input in green)

Enter the string:

abcz

Enter key:

2

Encrypt or decrypt (e or d): e

cdeb

Example 2:

Enter the string:

abcz

Enter key:

1

Encrypt or decrypt (e or d): d

zaby

Hint: You need to use mod operation.

4) Given two matrices, write a **function** to add two matrices. The function should receive two arrays and return a result array.

You should also write the printing result matrix code in a separate **function**.

Note that to add two matrices, add each element in the first matrix to the corresponding element in the second matrix.

Example: (input in green)

Enter matrix rows: 2

Enter matrix cols: 3

Enter the first matrix elements:

Enter row#0 elements:

10

20

30

Enter row#1 elements:

5

8

10

Enter the second matrix elements:

Enter row#0 elements:

10

20

30

Enter row#1 elements:

40

50

60

Result:

20 40 60

45 58 70