

Course #4 Advanced Data Structure & Algorithms

Assignment #3 AVL Trees

In this assignment, you are required to implement the AVL tree as an abstract data type. You should support the following methods in your implementation:

find(k): return an entry with key k if it exists, null otherwise.

insert (k): insert an entry with key k.

remove(k): remove all entries with key k.

size(): return the number of elements in the tree.

traverse(): get the string of the in-order traversal of the tree.

You are also required to provide a test program to test the required methods. The actions to your program will be provided in a line by line and will be terminated by a line containing *“end”*. Each line of input starts with a character **C**, and may be followed by an integer **I**. **C** can be any of the following:

“i” which is followed by **I**. It requires the program to insert **I** to the tree;

“r” which is followed by **I**. It requires the program to remove **I** from the tree;

“f” which is followed by **I**. It requires the program to find if the tree contains **I** or not;

“s” which is not followed by **I**. It requires the program to return the tree size;

“t” which is not followed by **I**. It requires the program to traverse the tree using in-order traversal.

After each input, your program should print an input block. The block should start by printing the command surrounded by three astrexes from left and right. There should also be a single space between the command and either set of astrexes.

If the input is removal or insertion, then from the next line the program should print each level of the tree from head to bottom consecutively. Printing row j of the tree starts with "Rj" and then each element from left to right should be printed on a separate line. Each row should be followed with 9 dashes, i.e. "-----". There should be a blank line after each block.

If the input is searching for a key, it should print “Found” if it was contained in the tree or “Not found” otherwise. If the input is to print the size, then simply print the size as an integer. If the input is to print the in-order traversal, then print it on one line with the keys separated by one space.

Sample run (input in green):

i 20

*** i 20 ***

R0

20

i 50

*** i 50 ***

R0

20

R1

50

i 30

*** i 30 ***

R0

30

R1

20

50

f 50

*** f 50 ***

Found

i 70

*** i 70 ***

R0

30

R1

20

50

R2

70

f 100
*** f 100 ***
Not found

i 5
*** i 5 ***
R0

30

R1

20

50

R2

5

70

i 100

*** i 100 ***

R0

30

R1

20

70

R2

5

50

100

r 50

*** r 50 ***

R0

30

R1

20

70

R2

5

100

s

*** s ***

5

i 110

*** i 110 ***

R0

30

R1

20

100

R2

5

70

110

t

*** t ***

5 20 30 70 100 110

r 30

*** r 30 ***

R0

70

R1

20

100

R2

5

110

end